

Joshua Morse

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Education	Masters of Science in Information, University of Michigan, Ann Arbor <ul style="list-style-type: none">Specialization in Human Computer InteractionMargaret Mann Award – top academic award given to 2 students in each class B.S. in Computer Science, B.A. in English, Hope College <ul style="list-style-type: none">Computer Science & Literature Senior PrizesNational Merit Finalist Scholarship	<i>Sept 2006 - April 2008</i> <i>August 2001 - May 2005</i>
Work Experience	Interaction Designer, RightScale <ul style="list-style-type: none">As the only usability professional at the company, worked to establish a UX flow within an existing agile scrum frameworkDevelop wireframes, specifications, and mid-fidelity prototypesOrganized a customer advisory group to provide direct feedback on usability Information Architect, Enlighten <ul style="list-style-type: none">Develop wireframes, functional specifications, web prototypes, and user flowsConduct strategic recommendation research and perform usability testingLed the effort to update internal IA software tools and related processesClients include Kao Brands, Hunter Douglas, & Richmond American Homes Library Usability Working Group, Hatcher Graduate Library <ul style="list-style-type: none">Conducted interviews and heuristic evaluations, created web prototypesConducted short-term & long term usability testing of library web systems University of Michigan Library Associate, Hatcher Graduate Library <ul style="list-style-type: none">Teach workshops on a variety of software toolsCompetitive position includes a full tuition and health benefits Software Developer, Epic Systems Corporation <ul style="list-style-type: none">Developed software in Visual Basic for the Beacon Oncology package National Science Foundation Grant Summer Research, Hope College <ul style="list-style-type: none">Worked under Dr. Ryan McFall developing electronic textbook software on the Tablet PC platform using Java, C#, and SQLPresented the eTextbook project at the 2004 Education Media Conference	<i>April 2010 - Present</i> <i>May 2008- April 2010</i> <i>May 2007- August 2007</i> <i>August 2006- May 2008</i> <i>July 2005- August 2006</i> <i>May 2003 – August 2003</i>
Academic Projects	doGooder – CHI 2008 <ul style="list-style-type: none">Developed a volunteer social network design through a user-centered process2nd place in the CHI 2008 Conference Student Design Competition CarLoop – CHI 2007 <ul style="list-style-type: none">Developed a web-based carpooling system design through a user-centered processSemi-finalist in the CHI 2007 Conference Student Design Competition	<i>Sept 2007- April 2008</i> <i>Sept 2006- May 2007</i>
Relevant Skills	Usability and Interface Design <ul style="list-style-type: none">Contextual inquiry, survey design, personas, scenarios, data modelingWireframes, user flows, and functional specificationsUsability testing and prototyping using HTML and Axure RP Instruction & Presentation <ul style="list-style-type: none">Designed and taught workshops on a variety of software applicationsPresented at the CHI 2008 and IEU 2009 conferences Past Software Development Language Experience <ul style="list-style-type: none">Programmed desktop applications in Visual Basic and C#Basic knowledge of CSS, XHTML, Javascript (including JQuery) Software Proficiency <ul style="list-style-type: none">Axure RP, Microsoft Office and Visio, familiar with most Adobe CS Products	
